## **AMENDMENTS TO THE SPECIFICATION**

Please replace the paragraph found on page 27, including lines 3-15, with the following amended version of the paragraph.

In accordance with another aspect of the present invention, objects may be selectively disabled and enabled (301). To this end, the user interface 64 provides the user with a checkbox or the like via which the user can instruct the engine 60 whether to apply a selected object or not. A flag setting in a [[flags]]flag's field (e.g., 82<sub>15</sub>) may be used to disable / enable individual fields, or an entire object (all fields flagged). When preparing for the simulation, the planner engine 60 does not add disabled objects to the list of objects to be processed with the simulation is run, as described above. If an object has some enabled and some disabled fields, the object is listed, however disabled fields are not taken into account when processing the object.

AND SHAPE ON A